

# Access Security in Mobile Systems

## Security Evolution over 50 Years

Geir M. Kjøien



# A Brief Summary of the Mobil Security Evolution

## The Generations

1G:  $\approx$ 1980 - where it started (well, almost)

2G:  $\approx$ 1990 - going digital (a la ISDN)

3G:  $\approx$ 2000 - going IP (but not exclusively)

4G:  $\approx$ 2010 - going all-IP

5G:  $\approx$ 2020 - going all-virtual (software)

6G:  $\approx$ 2030 - going all-political

My background:

- Worked with NMT while at Ericsson
- Worked with GSM, UMTS and LTE while at Telenor R&D
- Telenor delegate to 3GPP SA3 for 10+ years
- Rapporteur for NDS/IP specs
- Been part of the 1G  $\rightarrow$  5G evolution



# 10 Year Cycle

## Time

- The **10** years cycle of the generations
- From dedicated HW to SW all-over (even the SIM)
- From national coverage to global coverage
- From being an auxiliary service to being a primary critical infrastructure

Time changes everything!



# Assets and Threats

- Initially:
  - To get access was costly.
  - Metering rates were high. Metering fraud was real.
- Today:
  - Fixed rates, bulk data.
  - Nobody cares about a few Gb's anymore.
  - But scalability matters!!
- Value has moved **up** in the stack
  - From metering (low-level access, link layer'ish)
  - To services (high-level)



(operator)



# The Basic System Architecture

## Subscribers

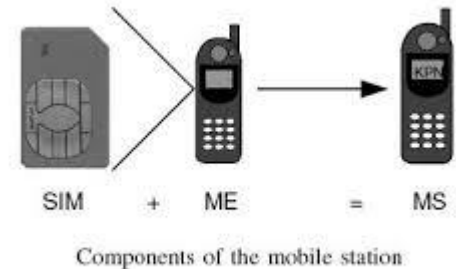
- Subscriber Identity Module (SIM) – tamper resistant
- Mobile Equipment (ME)

## Subscriptions

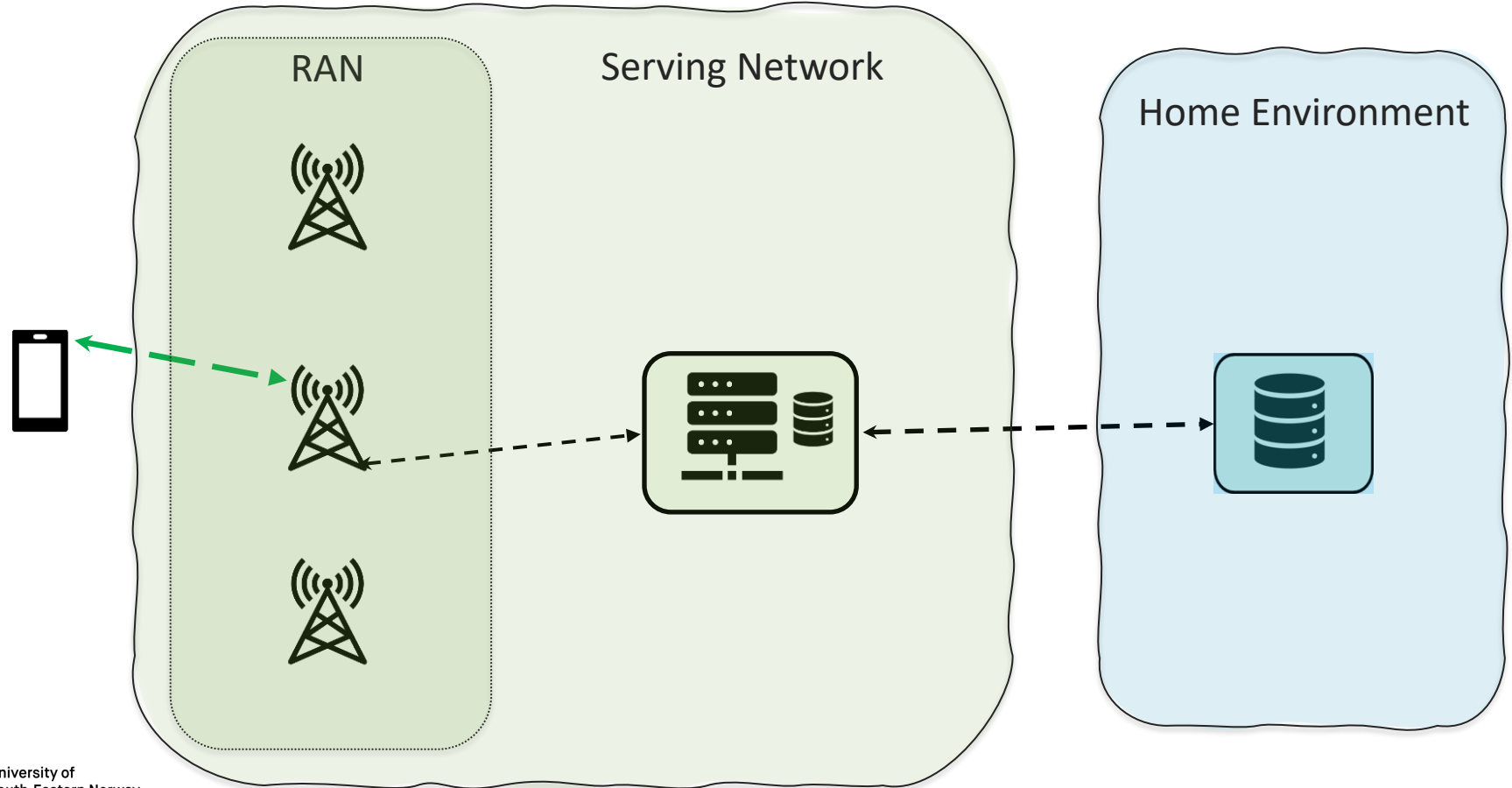
- SIM is issued by the home operator
- SIM contains subscription credentials (and authentication algorithms)
- ME contains over-the-air encryption algorithms

## Roaming

- “Roaming agreements” between network operators
- Subscriber can move between networks (if permitted)



# The Basic System Architecture



# Public Land Mobil Networks (PLMNs)

## “Home” networks: **HPLMN**

- Home Environment (HE): subscription data, location data and subscription credentials
- May have a serving network

## The “Serving network (SN)”:

- Core Network (CN): Servers, local databases, etc.
- Radio Access Networks (RANs): with base-stations and controllers

## “Visited” networks: **VPLMN**

- A “foreign” network with roaming agreement with the home operator
- Has SN functionality

# Protection of Assets

## Subscriber Perspective

- Protection against eavesdropping (over-the-air)
- Avoiding being cheated (fraud)

## The networks

- Getting paid
- Being perceived to be trustworthy
- Being able to trust other networks

## Society (regulations, ...)

- Availability of affordable critical services
- Fairness (competition)

Different perspectives

Different assets

Different threats

Different priorities



# Protection of Assets

## Subscriber Perspective

- Protection against eavesdropping (over-the-air)
- Avoiding being cheated (fraud)

## The networks

- Getting paid
- Being perceived to be trustworthy
- Being able to trust other networks

## Society (regulations, ...)

- Availability of affordable critical services
- Fairness (competition)

Key Question:

Who Decides?

# Security Goals (since 2G) – Subscriber view

## Data Confidentiality

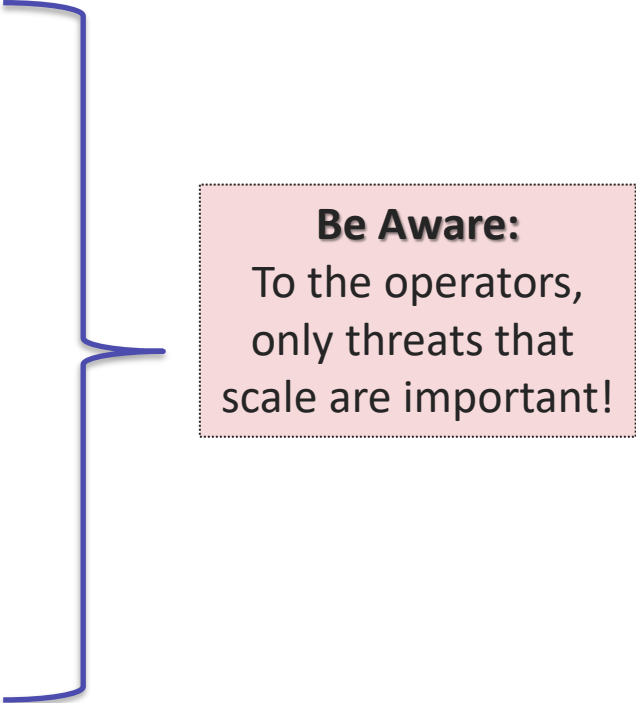
- Protection against eavesdropping (over-the-air)

## Identity- and Location Confidentiality

- Avoid tracking, etc.
- Solved in 5G with “SUCI”

## Authentication and Key Agreement (AKA)

- Establishing a security context



**Be Aware:**  
To the operators,  
only threats that  
scale are important!

# AKA Protocols

- Network initiated, only the SIM gets challenged
- (Pseudo-)Random challenge and MAC-based Response (with pre-shared auth.secret)
- Gradually moving from one-way towards mutual authentication
- Pre-shared secret authentication key (K) at SIM and HPLMN (128-bit)

1.	NMT	SIS	No keys derived
2.	GSM	AKA	One 64-bit session key derived
3.	UMTS	AKA	2 x 128-bit session keys derived
4.	LTE	AKA	1x 256-bit key-deriving key (for a key hierarchy)
5.	5G	AKA	a lot like 4G, but with a different key hierarchy
6.	6G	AKA	(quantum-safe design?)



“key” needs  
determined by  
radio access  
design

---

# The actual systems

# The Early Days (1G/NMT)

## NMT (450 og 900)

- 25 kHz analogue speech channel
- Digital access signaling (“frames”)
- Base stations directly connected to a switch (MTX)

## Security Measures

- Originally:
  - 3 digit “password” (transmitted in cleartext)
  - Eavesdropping problem – speech in clear
- Then there was fraud...
  - NMT SIS (a separate hw module)
  - Challenge-Response protocol to authenticate subscribers



# 2G background

- Designed during late 1980ies
- Smartcards and crypto-HW in **MS** was a bold step
- National incumbent operators in Europe
- Very few “digital” threats at the time
- **But there were 1G lessons...**



# Going All-Digital (2G/GSM)

## GSM is all-digital

- Primarily a circuit-switched (narrowband) system
- Re-uses ISDN designs and is very much inspired by ISDN
- Speech (and data) is all-digital → encryption (over-the-air) is possible
- GSM AKA protocol to set up a security context

## Networks

- SS7-based signaling (with “modern” extensions like TCAP)
- Data channel were 64 kbps (belonging to a 2 Mbps set)
- There was absolutely no security in the SS7 signaling networks!

GSM<sup>®</sup>



SIM CARD  
GUIDE



# GSM AKA protocol – setting up a security context

## Basic credentials

- On SIM and in AuC (home network):
  - IMSI – the subscription identifier
  - Ki – the secret authentication key (128-bit)

### Triplet:

RAND: 128-bit  
SRES: 32-bit  
Kc: 64-bit

## Challenge-Response

- The HPLMN issues Authentication Sets (triplets) to the VPLMN
- The VLR/SGSN *challenges* the SIM with a **RAN**Dom challenge
- The SIM *responds* with a **Signed RES**ponse message

## A3/A8 algorithms

- A3/A8 are interfaces
- Default algorithm (COMP128) was very weak (and in use...)
- Kc was initially limited to 54 significant bits

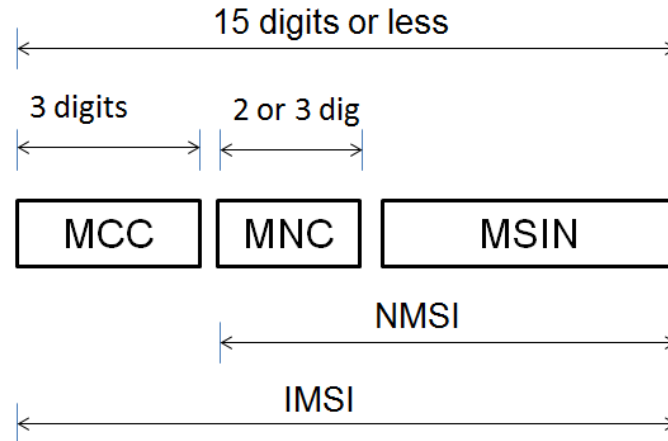
A38 (Ki , RAND) → SRES , Kc

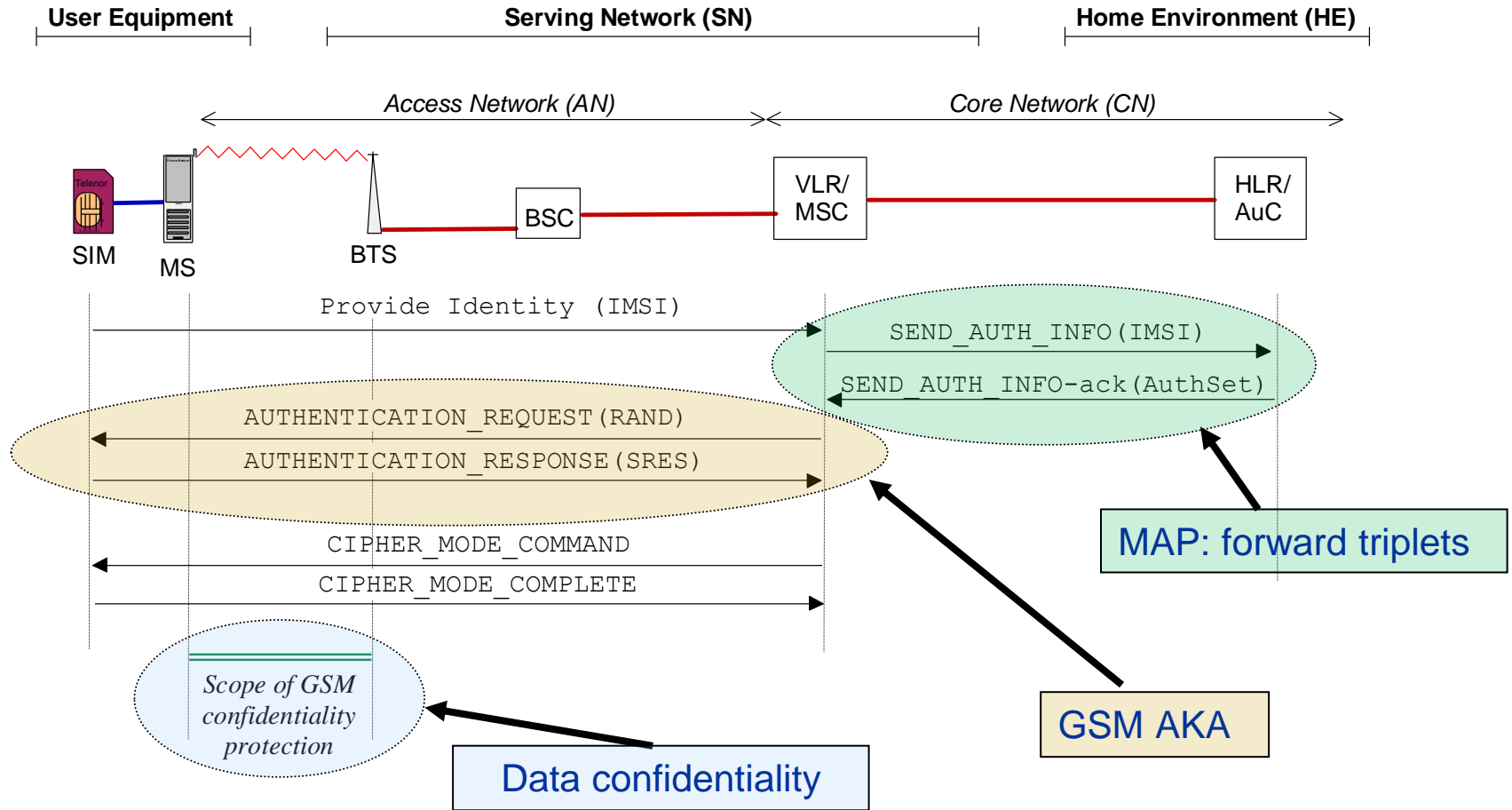


# IMSI

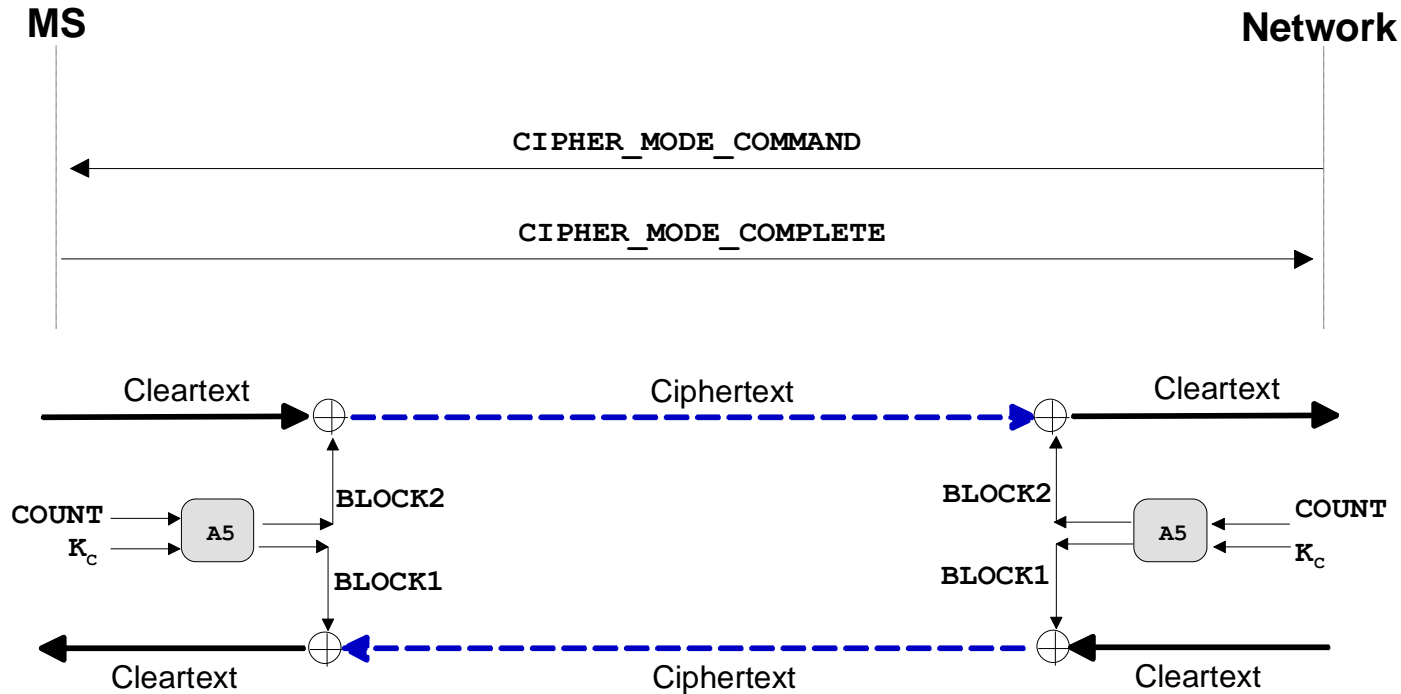
## International Mobile Subscriber Identity

- Based on ITU-T E.212 recommendation
  - Mobile Country Code (MCC): 3 digits (decided by ITU)
  - Mobile Network Code (MNC): 2 (or 3) digits (decided by national authorities)
  - Mobile Subscription Identification Number (MSIN): 9 (or 10) digits (decided by the operator)





# Encryption in GSM – Always network initiated



Note:

A5 is a family of stream ciphers.

- A5/1 – the original
- A5/2 – a weakened version
- A5/3 – the current one
- A5/4 – a 128-bit version

Note:

- The BLOCK is 114-bits
- COUNT is a frame-number
- Will loop after  $\approx 3.5$  hours
- Must run AKA to update  $K_c$

# 2G security: Was it sufficient?

- No network security
- Thus: Required complete trust in anybody with access to SS7-signaling
- No verification of the network whatsoever – thus were born the “false-basestation” problem
- Smartcards of varying pedigree
- COMP128 was abysmally weak
- A5/1 was originally limited to 54 bits
- No keybinding
- No restrictions on key re-use
- AKA was optional!
- Use of A5 was also optional

**GSM security was a huge success!**

# 3G background



- Designed during late 1990ies
- **64-bit security was seen as inadequate**
- IMT-2000 was the high-level functional definition
- ETSI proposed the UMTS system (based on GSM, but with a UTRAN)
- There were two main 3G system (but UMTS “won” in the end)
- To provide broadband’ish IP-connectivity was important
- But it was also important to be **backwards compatible** with ISDN/SS7 systems

# Supporting IP (3G/UMTS)



UMTS – all digital, IP-support, yet still circuits-switched too

- UMTS AKA based on Rijndael and KASUMI cipher (3G-SNOW/AES later)
- UTRAN support (and GERAN (GSM+GPRS))
- Marked the beginning of the smartphone age



## Networks

- SS7-part still not protected
- IP part (GTP, DIAMETER, ...) *could* be protected (NDS/IP, based on IPsec)....

## Threats

- Changed threat landscape (bigger assets *and* more threat actors)
- Many more operator, even less security...

# UMTS Security Architecture

- **3G - UMTS**

- Security analysis and requirements doc (TS 21.133)
- A separate “Objectives and Principles” doc (TS 33.120)
- A security architecture (TS 33.102)
- Cryptographic requirements(TS 33.105)
- Public spec of all crypto (sort of)
  - KAUSUMI TS 35.201 – TS 35.204
    - Later also SNOW-3G: TS 33.215 – TS 33.218
  - AKA algo: MILENAGE TS 35.205 – TS 35.208 (based on Rijndael)

UMTS specified use of 128-bit algorithms before they were allowed

- **Security goals (TS 33.120)**

- Security elements within GSM and other second-generation systems that have proved to be **needed** and **robust** shall be adopted for 3G security.
- 3G security will address and correct real and perceived weaknesses in second generation systems.
- 3G security will offer new security features and will secure new services offered by 3G.

# UMTS, MILENAGE

AKA algo: MILENAGE, in TS 35.205 – TS 35.208 (based on Rijndael)

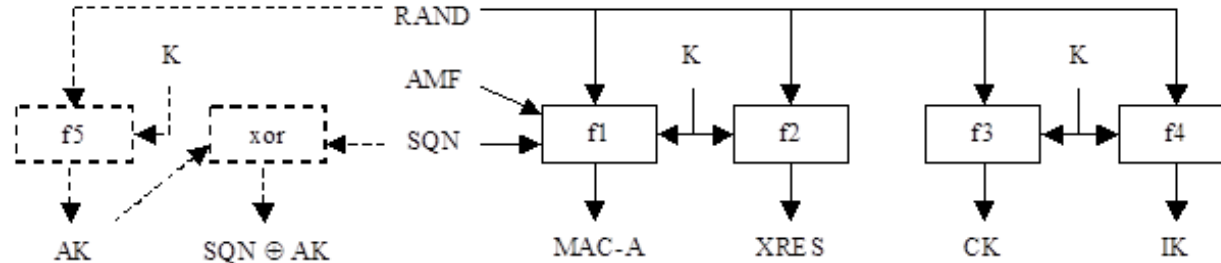
- Authentication Vector (AV):

- RAND: 128-bit
- RES: 64-bit (usually)
- CK,IK: 128-bit session keys
- AUTN: Authentication Token

(instead of triplets)

Challenge: RAND, AUTN

Response: RES



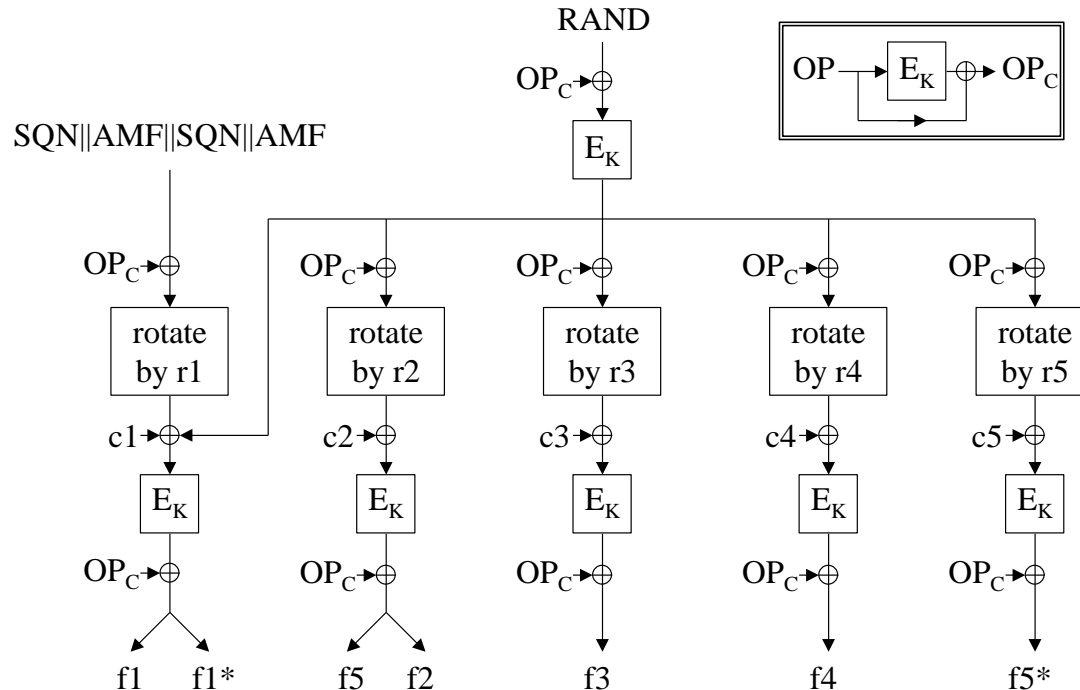
$$\text{AUTN} = \text{SQN} [\oplus \text{AK}] \parallel \text{AMF} \parallel \text{MAC-A}$$
$$\text{Quintet} = (\text{RAND}, \text{XRES}, \text{CK}, \text{IK}, \text{AUTN})$$



# MILENAGE – The f-functions

AKA algo: MILENAGE TS 35.205 – TS 35.208 (based on Rijndael)

- Clever  $OP_C$  construct to conceal the operator configuration ( $OP$ ) parameter
- $E$  is Rijndael



# UMTS AKA protocol

- **Preliminary step (forwarding of AVs)**

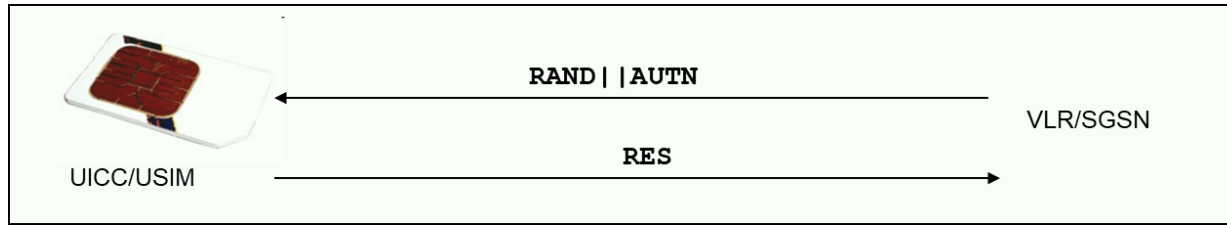
- Yes, the AVs are forwarded to the VPLMN (blind trust....)

**NOTE:**

SIM is called USIM in UMTS.  
USIM is software on the smartcard.

- **UMTS AKA**

- IMSI and the 128-bit Ki (now called **K**) is still the basis
- UMTS provides authentication of the challenge (so we know it originated with the HE)
- There is a **sequence number (SQN)** scheme (timeliness...)
- Larger **RES** (usually 64-bit now)
- Two 128-bit session keys: **CK** and **IK**



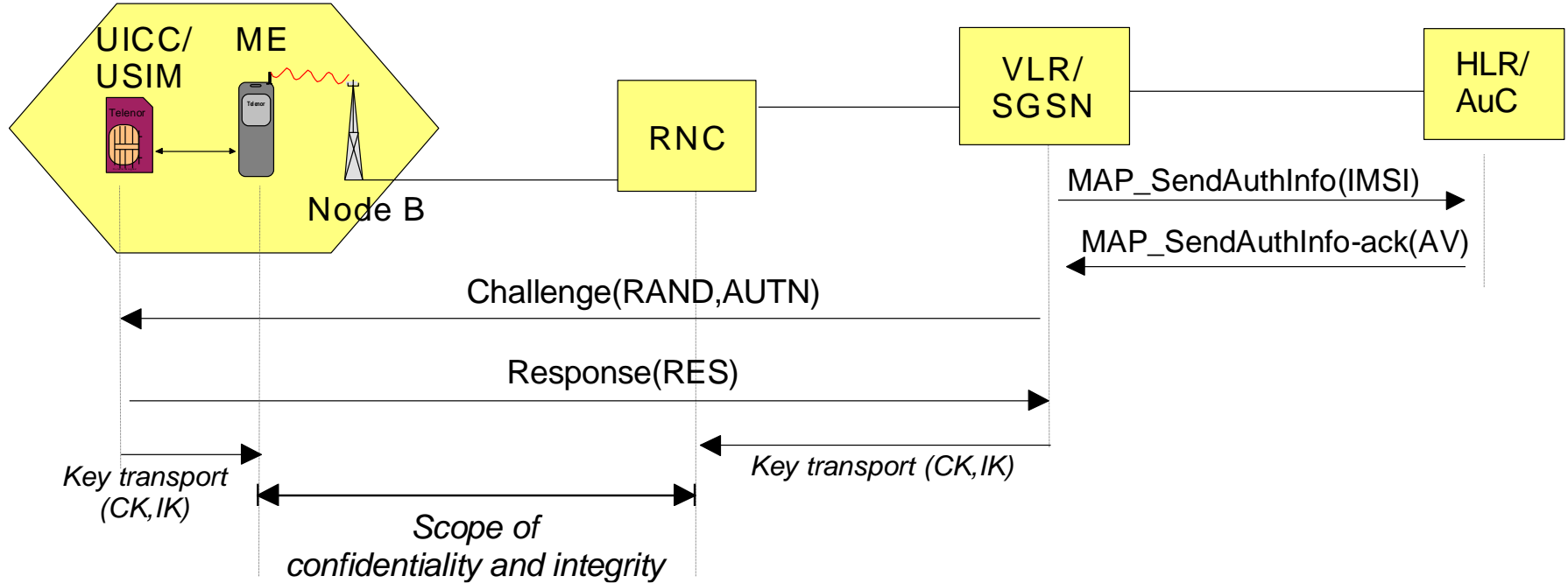
$$\text{AUTN} = \text{SQN} \oplus \text{AK} \parallel \text{AMF} \parallel \text{MAC-A}$$

**User Equipment (UE)**

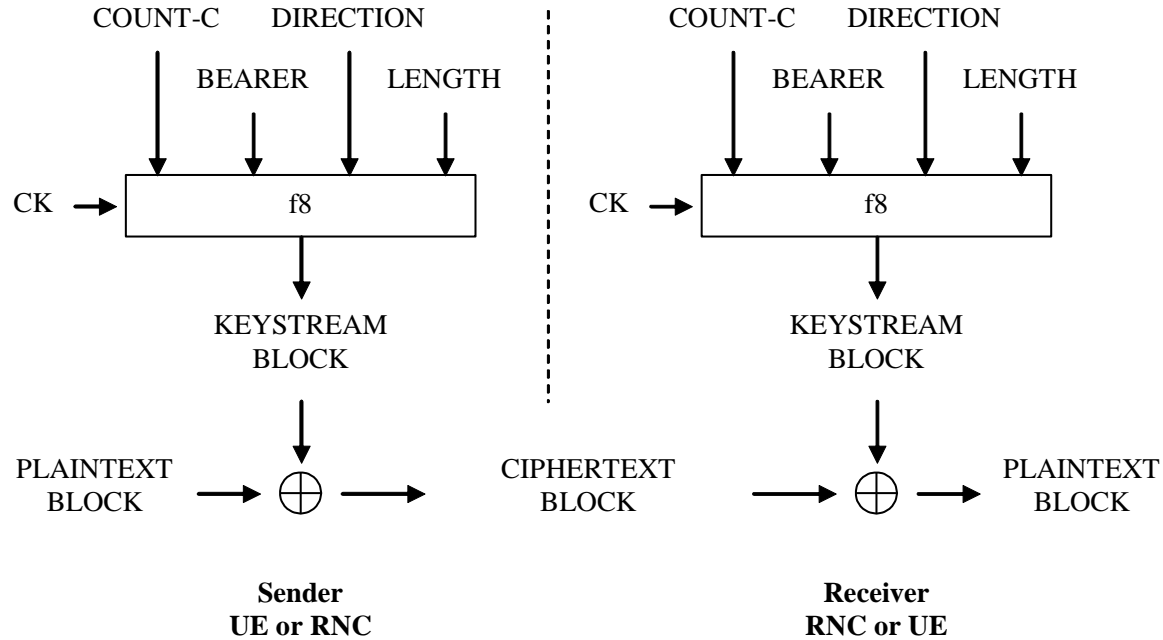
**Serving Network (SN)**

**Home Environment(HE)**

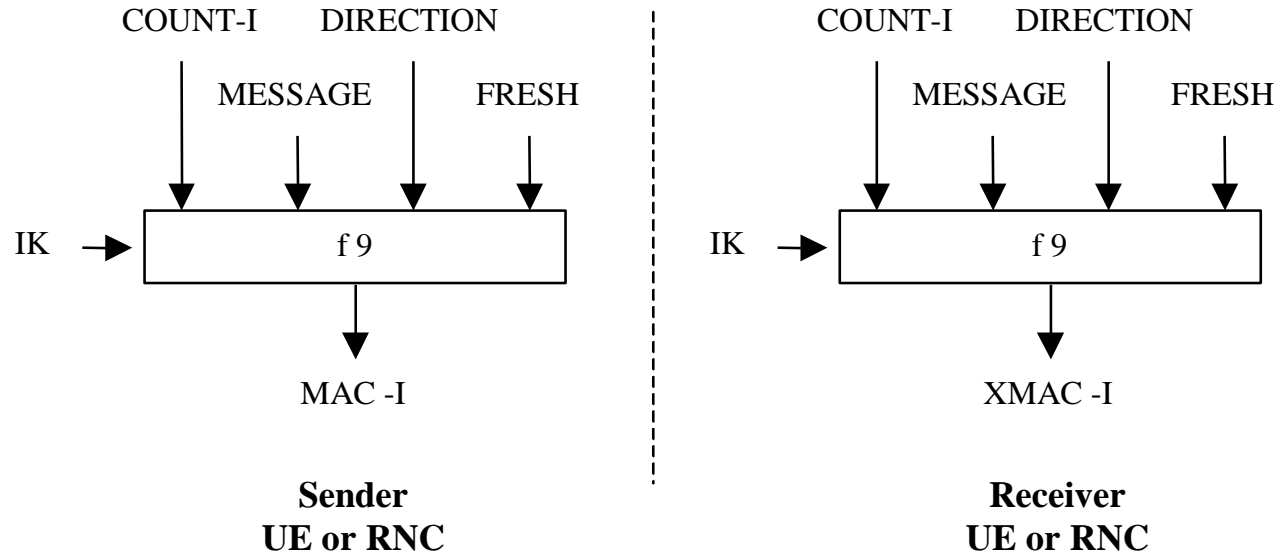
**Access Network (AN)**



# UMTS f8-function



# UMTS f9-function (only for signaling)



# 3G security: Was it sufficient?

- No network security in practice (though NDS/IP was available)
- Roaming networks (GRX/IPX) never focused on security
- Thus: Required trust in other networks



“Attack” tools exist

- No real verification of the network – “false-basestation” problem remains
- UICC/USIMs of varying pedigree
- Backwards compatibility with 2G (ouch!!)
- ...and 2G could routinely be hacked by now...
- No key-binding
- No real restrictions on key re-use
- AKA was no longer optional!
- But use of f8 included a null cipher option

**UMTS security was a success  
(but with clouds on the horizon)**

# 4G background

- Designed just prior to 2010
- All-IP, Fully embraced IP
- Greenfield 4G does not need SS7 anymore
- Long-Term Evolution (**LTE**) comes in several flavors (no security impact)
- Evolved Packet System (**EPS**) is the design for the core network
- Plane separation (**user plane, control plane**)
- AKA protocols is known as EPS AKA
- **Threat Landscape**
  - Mobile phones have become important targets!



# All-IP (4G/LTE)

- **Many changes between 3G and 4G system architectures**
- **Over-the-air security(?)**
  - In 2G there was MS-BTS security.
  - In 3G this extended to the RNC
  - In 4G, security is yet again terminated in the basestation (eNodeB)
  - **Non-Access Stratum** (control plane) is encrypted between the MS and the MME

## **BUT: USIM is retained (→ authentication will thus be UMTS'ish)**

- Costly to change **SIM**, so the **UICC/USIM** was retained in **4G**
- Implication: Improvements in 4G must be implemented in the ME



# All-IP (4G/LTE)

- **The EPS AKA protocol** (See TS 33.401 for the gory details)
  - Similar to UMTS AKA in most respects
  - There is a “separation” bit in the **AMF** now
  - **User side:**
    - **USIM** still sees a “UMTS” challenge and replies with a “UMTS” response
    - **ME** must do the rest
  - **Key Hierarchy**
    - Session keys (**CK,IK**) replaced with *key-deriving key* (called **K<sub>ASME</sub>**)
    - Re-keying is therefore much easier to do...

# All-IP (4G/LTE)

- **The EPS AKA protocol**

- Still a two-stage protocol (**BAD**)
- GSM SIM not acceptable (**GOOD**)
- **IMSI** and **K** is still there (in the 3G USIM)
- Challenge is “LTE” specific

- **The EPS AV:**

- RAND: 128-bit
- RES: 64-bit
- $K_{ASME}$ : 256-bit
- AUTN (SQN + AMF + MAC-A)

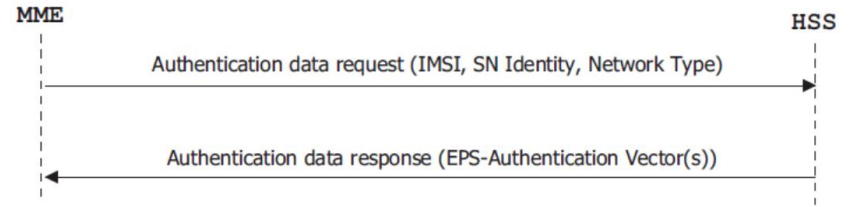


Figure 3.10 Distribution of EPS-AV from HE(HSS) to SN(MME).

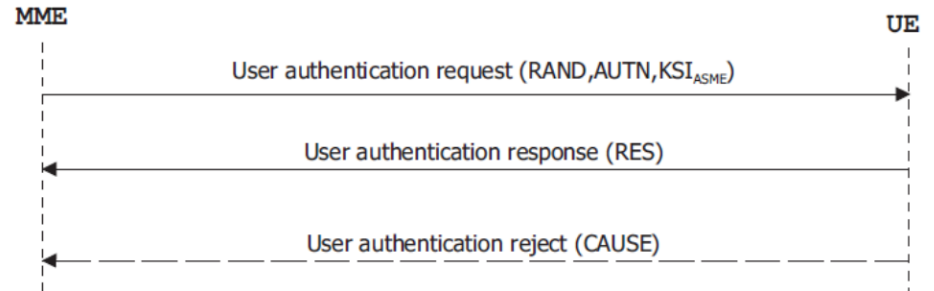
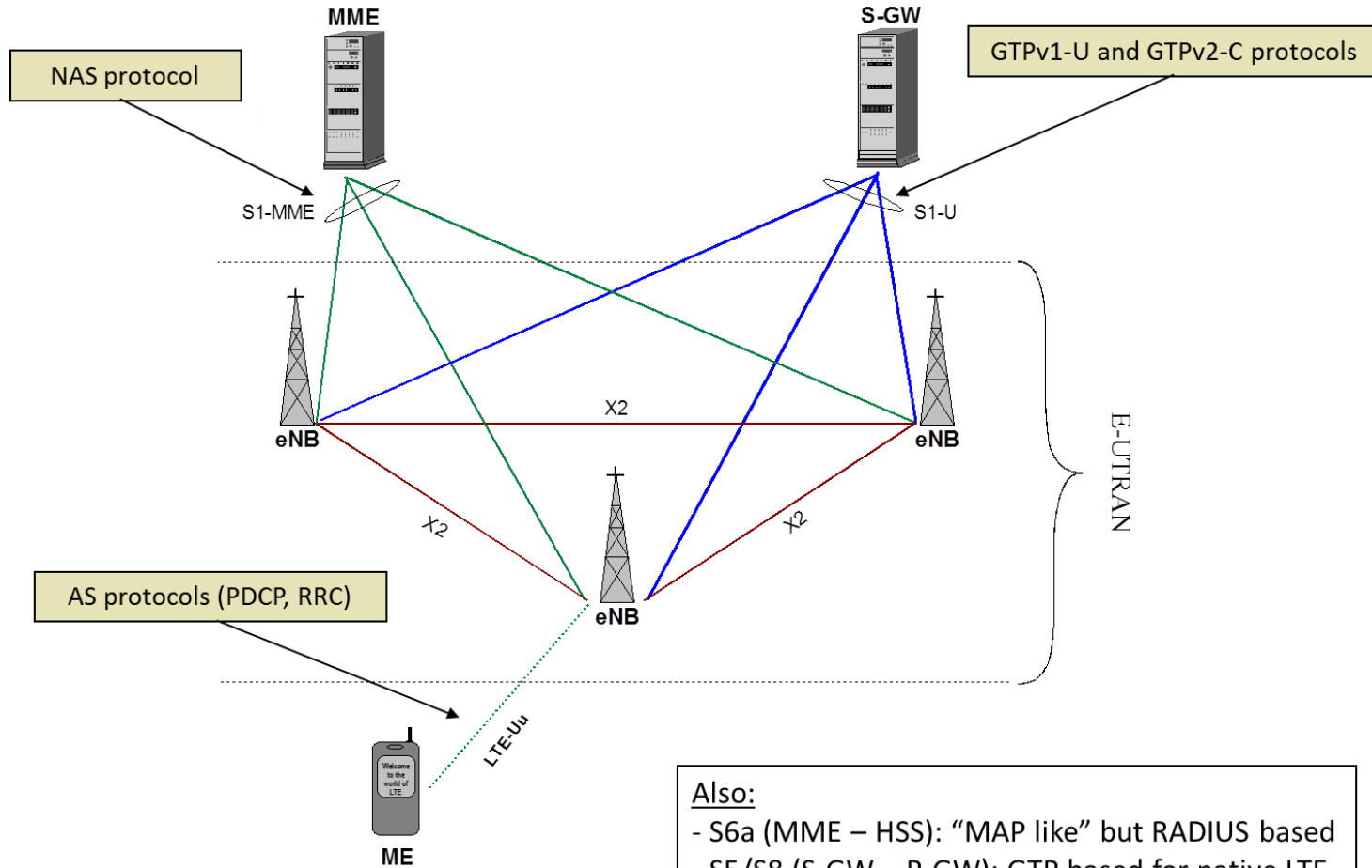


Figure 3.11 EPS authentication.



**Also:**

- S6a (MME – HSS): “MAP like” but RADIUS based
- S5/S8 (S-GW – P-GW): GTP based for native LTE

# All-IP (4G/LTE)

- **The EPS AKA protocol**

- The authenticated **challenge** is bound to the VPLMN-id
- But still only indirect mutual authentication (HPLMN – USIM)
- GSM SIM not permitted (it was permitted in UMTS)

- **Security contexts and Key Hierarchies**

- EPS Security Context: Established by EPS-AKA
- NAS Security Context: Established in conjunction with EPS-AKA
- AS Security Context: Established when needed

- $K_{ASME}$  now is the root of a large key hierarchy

- Keys are derived from  $K_{ASME}$

- Standardized key deriving algorithm (based on HMAC-SHA-256)

- Principle: **one key for each use**

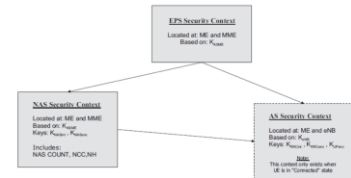


Figure 3.12 EPS context hierarchy.

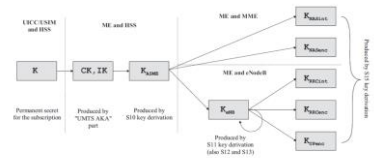


Figure 3.13 EPS key hierarchy.

# All-IP (4G/LTE)

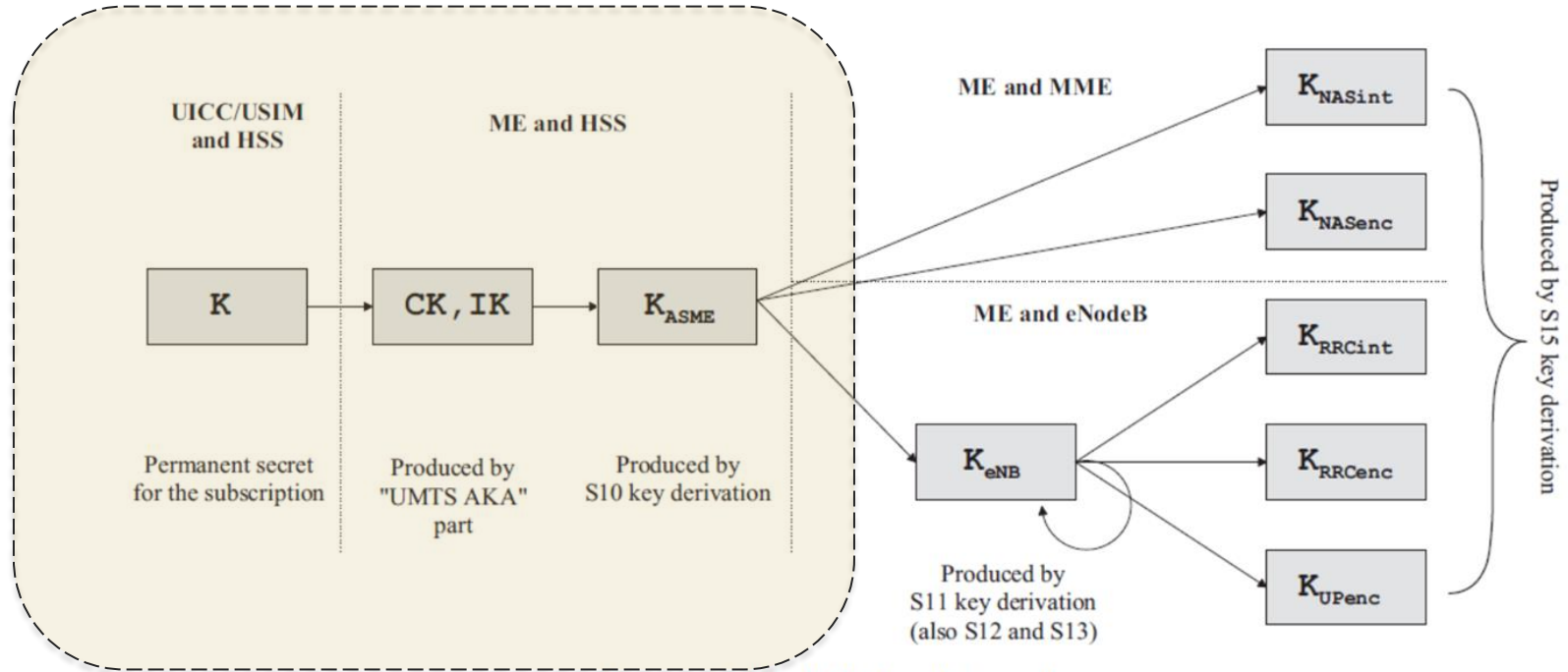


Figure 3.13 EPS key hierarchy.

# 4G security: Was it sufficient?

- Still no network security in practice
- Roaming networks (GRX/IPX) never focused on security
- Thus: Required trust in other networks
- Critical infrastructure – (operators now need a **blue team**)
- No real verification of the network elements – “false-basestation” problem remains!!
- UICC/USIMs of varying pedigree
- Use of null cipher option still exists
- Does the end-points measure up?
- **128-bit security is no good if the Apps are bad**



Need Zero Trust  
thinking here

**4G security is still a success  
(if you're the operator)**

**“Access security” is not  
enough for the user!**

---

Good enough?

Are we solving the right problem?

What about 5G?

Or 6G?

---

`sys.exit(0)`