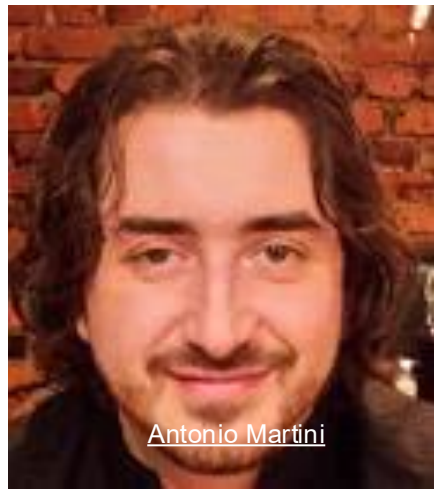




Viktoria Stray



Antonio Martini



Gunnar Bergersen



Yngve Lindsjörn



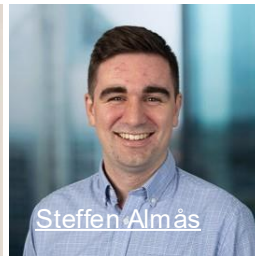
Marthe Berntsen



Ketil Stølen



Eva Vihovde



Steffen Almås



Karthik
Shivashankar



Jayeong Song



Marius Irgens

Software Engineering group

- Located at the 10th floor

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Software Engineering Group

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Software Engineering - SE

- SE teaches and conducts research in a variety of topics in software engineering. The research is primary within the following areas:
- Agile methods
- Teamwork
- System development
- Technical debt
- Software testing
- Evaluation of IT competences and skills
- Software Process Improvement
- Research methods in software engineering

Software Engineering (SE) - Master Courses

- IN5140 – Smart processes and agile methods in software engineering (Autumn)
 - The course will give a solid fundament for participating in and manage the software projects of an organization and for improving the way such projects are conducted. Focus on Process Improvement and agile methods.
- IN4240 – Software Testing (Spring)
 - This course covers fundamental concepts in software testing and specific areas such as: testing through the life cycle of a software system, static testing techniques, test design techniques, test management, testing tool support, testing user experiences, accessibility testing, exploratory testing, automated testing, test-driven development.
- IN5130 – Unassailable IT-systems (Autumn)
 - The techniques presented have for several years been used in design of real time systems and other distributed systems. We concentrate on systems of interacting actors and model such systems in UML. Sequence Diagrams of UML are the core notation for intuitive and formal description of interaction patterns.